

DYN2 Series AC Servo Drive Specification

TYPE A - GENERAL PURPOSE PULSE / ANALOG / RS232 TYPE B - MODBUS TYPE C - CAN

Manual Code : DYN2MS-14F-0917A18 Revision $: A1.8$

Hardware Version : AH10 Firmware Version : AH10

■ Safety Notice ■

The user or operator should read through this manual completely before installation, testing, operation, or inspection of the equipment. The DYN2 series AC Servo Drive should be operated under correct circumstances and conditions. Bodily harm or damage to equipment and system may result if specifications outlined in this document are not followed. Take extra precaution when the warning convention is used.

! WARNING

■ Notations Used ■

All specification and units of measurement used in the manual are in METRIC:

Mass: Kilogram [kg] Length: Millimeter [mm] Time: Seconds [s] Temperature: Celsius [°C]

■ Standards Compliance ■

Product Manual Preface

The user or operator should read through this manual completely before installation, testing, operation, or inspection of the equipment. The DYN2 series AC Servo Drive should be operated under correct circumstances and conditions. Bodily harm or damage to equipment and system may result if specifications outlined in this document are not followed. Take extra caution at details when the warning convention is used.

This manual is available on the DMM Technology Corp. website. A physical copy or reference to the on-line availability must be kept convenient to the servo drive user or operator for references. Contact DMM Technology Corp. if the user or operator has any questions or concerns regarding use.

The DYN2 AC Servo Drive is not designed or certified to implement safety into a system and should not be used in applications where the servo drive maintains safety to personnel or machine.

To reflect improvements, additions, revisions, changes or corrections made to the product or manual, this document is updated accordingly and divided into revisions to reflect each version.

This manual documents all features and specifications for the DYN2 series AC Servo Drive Type A - General Purpose Pulse/Analog. The servo drive features standard pulse train and analog command input modes compatible with universal motion controllers, PLC's or CNC controllers. Control modes include position, speed or torque servo mode with standard signal connections and interfacing for seamless integration into any system. A high resolution 16-bit (65,536pulse/rev) encoder combined with outstanding 10ms instantaneous position response optimizes performance in high-demand applications.

Gain adjustment is simplified with 3 parameter tuning for fast and easy adjustments while maintaining critical application and response flexibility. All testing and tuning is done through a RS232 or USB interface with a host PC running DMMDRV GUI software for fast and easy set up. Drive status is internally monitored by 22 parameters for consistent and reliable performance.

Standard servo motor and encoder/motor power cable pair options available. Measuring only 32mm [W] x 85mm [H] x 75mm [D], the DYN2 AC Servo drive can power up to 0.75kW (7.1Nm) capacity. The perfect servo drive for any small to medium capacity application.

A.2 Name Plate

Note the name plate is region specific and may vary between each region model.

1.1 Drive Overall Specification

1. CW+CCW command format available as option.

2. See section 4.5 for Z index pulse details

1.3 Encoder Specification

■ Model

2.1 DYN2 Servo Drive Body Layout

JP1 - Power Supply Input Connector Type: 5.00mm Pitch Terminal Block Drive Header: Phoenix MSTBA 2,5/ 2-G Plug Connector: Phoenix MSTB 2,5/ 2-ST Recommended Wire Gauge: 0.8mm² (AWG18)

▐ JP2 RS232 Port to PC Connector Type: 2.54mm Pitch Rectangular Drive Header: Molex 70553-0041 Plug Connector: Molex 50-57-9407 Recommended Wire Gauge: 0.3mm² (AWG22) Signal Layout:

In order to connect JP2 with PC's RS232 port, an intermediate cable with level shift buffer is necessary. Intermediate cable shipped with drive tuning cable [Model No. CA-MRS232-6].

JP3 I/O Port - Position Command Input Connector Type: 3.5mm Pitch Terminal Block Drive Header: Phoenix MC 1,5/12-G-3,5 Plug Connector: Phoenix MC 1,5/12-ST-3,5 Recommended Wire Gauge: 0.6mm² (20AWG) Signal Layout:

> Pin 1: GND (Bottom side of drive) Pin 2: Analog Command Reference ±10VDC Pin 3: DIR-, B-, CCW- Pulse Reference Pin 4: DIR+, B+, CCW+ Pulse Reference Pin 5: STEP-, A-, CW- Pulse Reference Pin 6: STEP+, A+, CW+ Pulse Reference Pin 7: Signal Common for Pin. 8, 9, 10, 11. Pin 8: Alarm Output Pin 9: OnPosition Output Pin 10: Absolute Zero Position Index Output Pin 11: Drive Disable Input Pin 12: Drive Internal +5VDC Supply (Top side of drive nearest to JP5)

JP4 Encoder Feedback Port Connector Type: 2.54mm Pitch Rectangular Drive Header: Molex 70553-0038 Plug Connector: Molex 50-57-9404 Recommended Wire Gauge: 0.3mm² (AWG22) Signal Layout: Pin 1: +5VDC Supply

Pin 2: S+ Pin 3: S-Pin 4: Gnd

JP5 Servo Motor Power Connector Type: 5.00mm Pitch Terminal Block Drive Header: Phoenix MSTBA 2,5/ 3-G Plug Connector: Phoenix MSTB 2,5/ 3-ST Recommended Wire Gauge: 0.8mm² (AWG18) Signal Layout:

Pin 1: A Phase Pin 2: B Phase Pin 3: C Phase

Motor frame should be grounded through Drive Body Grounding Terminal [M3] located on heat sink side. Crimp an M3 terminal lug onto the servo motor frame wire (Yellow/Green) and attach the lug to the drive body grounding terminal. Do not use a screw longer than 5mm.

! WARNING

• Note the directionality of the JP3 connector and pins before making connections. Pin1 is located nearest to the bottom of the servo drive. Pin12 is located nearest terminal JP5 (Servo Motor Power).

■ Terminal Layout

■ JP3 Signal Specification

Refer to Section 2.4 JP3 I/O Connection Circuit for example connection diagram. Standard I/O levels are +5VDC±%10. Contact DMM if the controller uses 12~24VDC level I/O.

Refer to Section 2.4 JP3 I/O Connection Circuit for example connection diagram.

Refer to Section 2.4 JP3 I/O Connection Circuit for example connection diagram.

■ Type [A] Connection Circuit - General Input Circuit

Applicable Signals:

■ Type [B] Connection Circuit - General Output Circuit

Applicable Signals:

2.4 JP3 I/O Connection Circuit

■ Type [C] Connection Circuit - Position Reference Pulse Input

2.4 JP3 I/O Connection Circuit

■ Type [D] Connection Circuit - Analog Command Reference Input

The DYN2 servo drive has a minimum operation input of +24VDC and max input of +75VDC. The servo drives internal over-voltage alarm is triggered at +80VDC input and will shut down at this level. Consider the voltage/speed gradient of the servo motor when selecting power supplies.

A smoothing (reservoir) capacitor is recommended after the DC power supply. The recommended capacity is 100V 1,000uF per kW of motor load. Connect a fuse before the servo drive according to the circuit size.

! WARNING

• DO NOT reverse the polarity of the DC input power. Reversing the polarity will permanently damage the servo drive and may cause electric shock. Ensure polarity is correct before powering ON the servo drive.

■ Single Axis

■ Regenerative Circuit

An external regenerative circuit may be needed for applications with high load inertia deceleration. Contact DMM for DYN2 regenerative circuit requirements.

3.1 Mounting and Installation

The DYN2 servo drive can be mounted vertically or horizontally (vehicle mount). The servo drives should be mounted by its rear chassis to an electrically conductive metal panel or plate. When mounting multiple servo drives, at least 1mm clearance should be left between each unit. The small size of the DYN2 servo drive is compatible with modular mounting. It can be placed adjacent to other devices with 1mm clearance. Also consider the size of the connectors and cables in front of the servo drive when mounting.

The control cabinet internal temperature should not exceed 40°C. If using a fan to cool the servo drives, the air flow should parallel the direction of the heat sink fin. The servo drive internally do not have a cooling fan. Contact DMM if servo drives need to be placed adjacent without spacing.

■ Power ON Timing

After servo drive power ON, make sure there is at least 150ms time before sending pulse or analog command to servo drive.

♦ Main Power Supply Cycle

Do not cycle the main power supply quickly as internal power electronics may be permanently damaged. The main power should be turned on once during each operation cycle and should not be controllable by software.

♦ Power Off Residual Voltage

After drive power off, the user should wait 60 seconds before touching the servo drive. A residual voltage may remain in the servo drive after immediate power off and 60 seconds is needed for full discharge. This time may be longer if a larger smoothing capacitor is connected to the input power line.

The residual voltage may cause the servo motor to rotate for a short period (<1 second) after immediate power off. Consider this effect for emergency situations and take safety precaution to prevent damage to personnel, equipment or machine.

■ Servo Disable / Enable Timing

When using the ENA signal to disable the servo drive to coast the servo motor, do not cycle this input rapidly ON/OFF. If the signal is cycled too fast, the servo drive will not have enough time to initialize the control program during Enable and can cause unwanted or dangerous results. Ensure that in the control program, the below timing is satisfied. Once Disabled, do not Enable the servo drive during motor coast or any time motor shaft is rotating, make sure motor shaft is completely stopped before Enable.

- ■ Version 1.0
- ♦ PC Running Requirements Win98/XP/2000/Vista/7 250Mhz CPU 64MB RAM 250MB Hard Disk Space

f)

The servo drive should be powered up with the servo motor encoder feedback and motor power cables connected. The servo motor shaft will be servo-locked when powered ON. Connect the RS232 tuning cable from port JP2 to host PC.

- ♦ DMMDRV Start Up
	- 1) Open the DMMDRV.exe executable
	- 2) Select "COMSET" --> "COM PORT"
	- 3) Change the port number to the servo drive connected RS232 port, then select "OK"
	- 4) Select "SERVO SETTING"
	- 5) Select DYN2 -DRIVER

6) Press Read on the Setting driver parameters and mode dialogue box. After approximately 1~2 seconds, the on-screen parameters will change according to the current internal parameter settings of the connected servo drive. Ensure that the Driver Status indicates ServoOnPos to indicate that the drive has closed the position loop with the motor and is fully operational.

! WARNING

● During Test movement procedures, the servo motor can rotate very quickly in either direction. Ensure that the servo motor is free to rotate and no objects are attached to or is near the motor shaft. Secure the motor by its flange.

♦ Test Movements

1) Select "RS232" under the command input mode option, then click "SAVE ALL" to save this setting.

2) Under the Test Motions menu, the user can select one of 4 test motions to JOG, STEP, SINE or TRIM the servo motor. Only one test motion profile can be run at a time, use the radio buttons below each section to select the movement profile.

- ■ Version 328.1
- ♦ PC Requirements

Operating System: Windows XP SP3 or higher *Recommended: Windows 7 (32-bit / 64-bit) Processor: Pentium 1 GHz or higher RAM: 512 MB or more Framework: .NET Framework 4 or higher Minimum disk space: 60MB

true
Grand D. M_M **DMMDRV** 2015 DEV1.exe teste.

*See User Manual DSFEN for complete instructions:

4 OPERATION

4.1 Position Servo Mode

Voltage: +5VDC ± %10 (Contact DMM if higher level such as 12/24VDC is required) Max pulse frequency: 500kHz Minimum pulse width: 0.8μs

♦ A/B phase quadrature with 90° phase differential

Reference Pulse Format

The DYN2 servo drive accepts FORWARD reference as CLOCKWISE motor shaft rotation as viewed from motor shaft side.

♦ Pulse + Direction

♦ A/B phase quadrature with 90° phase differential

♦ CW + CCW

Example Connection Example

♦ Line Drive Output

♦ Open Collector Output - Internal Power Supply

♦ Open Collector Output - External Power Supply

Electronic Gearing (*GEAR* NUM Parameter)

Gear number is set from 500 to 16,384, default value is 4,096. Gear number provides an electrical gear ratio: 4096 / Gear Num, from 0.25 \sim 8.192. For example, if Gear number = 4,096, the 16,384 input counts from pulse will turn motor exactly one revolution. If Gear number = 500, 2,000 pulses will turn motor one revolution.

For analog input in position servo mode, the analog input is from 0~10VDC range, by using the Gear Number, 0~10VDC analog input can turn motor from 0~90*4,096/Gear number (degrees). The gear number has the same effect on the serial Point to Point movement or RS232 command input mode. Gear number parameter is only effective for position servo mode.

█ Servo In Position Output Specifications (*ONPOS)*

On position range is a value used for determining whether the motor have reached the commanded position or not. That on position range is selectable according to customer's requirement. Suppose the Pset is the commanded position, and Pmotor is the real motor position, if

|Pset - Pmotor|<=OnRange

it is said motor is ON the commanded position, otherwise not. That OnRange is set from 1~127. The real position on range is: OnRange * 360(deg)/16,384. Set mouse curser into the OnPosition edit box, input the desired on position value, then click the save button, On position value will be sent to the Drive with all other parameters. The ONPOS output (JP3-9) will be HIGH if motor in position and LOW if motor off position.

EXECUTE: Servo Position Error Accumulation

The servo drive's internal position error decides the status of the On Position signal and the Lost Phase servo drive alarm.

The On Position signal is triggered (LOW) when the servo position error is within the OnPosRange set in the DMMDRV program. The Lost Phase alarm is triggered when the servo motor is physically 90° or more out of position for ~2 seconds.

The servo position error is cleared when the drive is disabled using the ENA input and does not accumulate when the drive is disabled.

In speed servo mode, the DYN2 servo drive takes command from an external ±10VDC analog reference voltage from the host controller to drive a linear proportional motor speed.

In speed servo mode, the torque output depends on the load on the servo motor and determined by the motor feedback. Design the system so it can withstand the peak torque of the motor in use.

I Control Reference

The DYN2 servo drive accepts FORWARD reference as CLOCKWISE motor shaft rotation as viewed from motor shaft side. Positive reference voltage rotates the servo motor in the FORWARD (CLOCKWISE) direction and negative reference voltage rotates the servo motor in the REVERSE (COUNTER CLOCK-WISE) direction.

Acceleration / Deceleration Soft Start

In Speed Servo Mode, the *Max Acceleration* parameter in the servo drive can be used to soft start/stop the servo motor. Since the speed command is sent as a rough step reference, it is often desirable to smooth out the servo motor's movement dynamics. Without soft start, the servo motor can accelerate/decelerate too instantaneously. Soft start creates a smooth s-curve motion.

The relation to physical acceleration / deceleration time is measured as the rise time from 10% of the target speed to 90% of the target speed.

Rise from 10% to 90% time = 59.98/(*Max Acceleration*) ²seconds Physical acceleration time = 1.2 * 59.98/(*Max Acceleration*) ²seconds

N Torque Filter Constant

TrqCons is a first order low-pass filter used to smooth torque delivery in speed servo mode which improves stability and accuracy of servo motor speed. The bigger value means wider frequency range of that filter. That filter can be expressed as:

 $a / (S + a)$, here $a = 26*TrgCons$; if TrgCons = 100, then $a = 2600$.

The filter is used to make the torque sent to the servo torque loop more smooth especially for the heavier load when bigger SpeedGain setting is used. If a very quick response servo with small load is desirable, the bigger value or even the value 127 should be used to ensure stability and fast dynamic follow.

The Torque Filter Constant parameter should only be used in speed servo mode. Leave this parameter at "127" in position servo mode.

In torque servo mode, the DYN2 servo drive takes command from an external ±10VDC analog reference voltage from the host controller to drive a linear proportional output current.

█ Control Reference - [1] Capacity Model: DYN2-T**1**

The DYN2 servo drive accepts FORWARD reference as CLOCKWISE motor shaft rotation as viewed from motor shaft side. Positive reference voltage rotates the servo motor in the FORWARD (CLOCKWISE) direction and negative reference voltage rotates the servo motor in the REVERSE (COUNTER CLOCK-WISE) direction.

█ Control Reference - [L] Capacity Model: DYN2-T**L**

The DYN2 servo drive accepts FORWARD reference as CLOCKWISE motor shaft rotation as viewed from motor shaft side. Positive reference voltage rotates the servo motor in the FORWARD (CLOCKWISE) direction and negative reference voltage rotates the servo motor in the REVERSE (COUNTER CLOCK-WISE) direction.

4.4 RS232 Command Input Mode

The RS232 port is always active after power on for DYN-series servo drive, that active RS232 port could be used for reading and setting Drive parameters and status, also could be used for sending point to point position command if the RS232 mode is selected for position command input.

If the position command input mode is selected as Pulse mode or Analog mode, the RS232 port is still active as mentioned above but it only can be used for reading and setting Drive parameters. The RS232 port could be easily accessed by using the GUI interface DMMDRV.exe after the connection between PC and the Drive's RS232 port. This is the easiest way to tune up the servo and make some test movements. The RS232 port could be accessed by other microcontroller, or DSP if sending and reading data by using DYN Drive's RS232 protocol.

The PC or DSP is working as Master and the servo drive is always as slave. Several servo drives could be linked for a serial network integrated multi-axis control.

See (Appendix A) for DYN2 servo drive RS232 protocol definitions.

4.5 Absolute Zero Position Index Output (ZRI)

The ZRI signal is output once per motor revolution to facilitate servo homing and indexing functions. ZRI pulse can also be used to count motor revolutions or monitor servo motor speed. Accuracy of each pulse is maintained by 14/16-bit absolute encoder. The mechanical output position of ZRI may vary between each servo motor. It can also be used to compensate for mechanical or ball screw backlash. A calibration procedure is necessary to set the absolute ZRI position in the controller.

The user should calibrate the position of the ZRI output with respect to the target mechanical position. The falling edge of the ZRI output (JP3 Pin.10) should be used as the trigger. Pulse width and rising edge of ZRI should not be used as trigger.

5.1 Parameters Outline

The following parameters are adjustable by connection through RS232 or USB interface from the servo drive to the PC. No matter the command mode, the JP2 RS232 port is always active for parameter setting and drive configuration.

The Drive configuration and servo cons are stored in the EEPROM of servo drive when the save button is pushed or parameters setting is issued through the serial communication.

The guaranteed write cycle for the EEPROM is 1 million times. Do not use serial communication to constantly change the drive parameters as this will decrease servo drive life span. Major parameter change and setting should only be done during initial testing and tuning. Actual drive operation should not require constant parameter changes unless changing servo control modes on the fly through RS232.

The DYN2 servo drive features simple 3 parameter Gain tuning to achieve optimized smooth performance. The user should adjust the servo gain parameters Main Gain, Speed Gain and Integration Gain until they achieve target response qualities. These parameters are all adjustable using the DMMDRV program.

The built in Adaptive Tuning algorithm optimize servo region of stability relative to load inertia. As long as the 3 gain parameters are close to ideal settings, the servo will always achieve best response.

The overall method of Gain tuning follows as load mass or load inertia increase, the Main Gain and Speed Gain parameters should be increased. If these are set too high, the servo may be over-tuned and start vibrating or become noisy. The parameters should be increased/decreased until the motor smoothly follows command without vibration, noise or oscillations. The user can then fine tune the parameters to make the motor "harder" (faster response, more rigid motion) or "softer" (slower response, smoother motion).

The servo motor should be coupled to the final machine before tuning. Make sure during tuning, the motor is running the load and speed of the final machine or design. The user should use a trial and error method to achieve the desired servo response.

In Speed and Torque servo mode, the Torque Filter Constant parameter can be adjusted to further smooth the torque delivery and improve motor speed accuracy.

♦ Gain Tuning Procedure Flow

Example Load Type Tunings

♦ Ball Screw

Ball screw systems are mechanically very rigid and stiff. If high resolution pitch (e.g. 5mm or 10mm) the default setting could even be used. The servo drive can be easily tuned using Main Gain, Speed Gain, and Integration Gain. Increase Main Gain, Speed Gain and Integration Gain relative to load mass until target response achieved. Decrease Integration Gain if load inertia is big and system oscillates.

♦ Direct Mechanical Drive (Rigid systems, Robots)

Depending on load mass and inertia, increase Main Gain, Speed Gain and Integration Gain until target response achieved. Decrease Integration Gain if load inertia is big and system oscillates. In speed/torque servo mode, if relative load inertia is very high, the high Speed Gain might increase motor noise, then decrease the Torque Filter Constant to attenuate torque loop noise.

♦ Belt Drive / Pulley

Belt drive or pulley systems are low mechanical rigidity with slower response. Main Gain and Speed Gain should be increased with higher load mass and relative load inertia. Integration Gain should be decreased to give the position loop more time ro react to the low rigidity system.

6 MAINTENANCE

6.1 Alarm Specifications

The DYN2 servo drive is protected by 5 alarms. The S1 status indicator LED will flash to indicate when an alarm is triggered. The specific alarm status can be read using the DMMDRV program.

- ♦ Internal Driver Status Readout
- (1) Connect the PC to the servo drive JP2 port using RS232 cable
- (2) Press Read on the Setting driver parameters and mode main screen.
- (3) The Driver Status box will display the current status of the Servo Drive.

♦ Alarm Motor Stop

The power to the servo motor will be stopped when an alarm is triggered. Internal servo control turns off and servo motor shaft becomes free. Power still remains in the logic circuit for drive diagnostic and drive status reading. All commands including pulse, analog and RS232 will be ignored and will not accumulate the internal position error.

♦ Alarm Reset

Once servo drive triggers an alarm, the user should use the DMMDRV program to read out the alarm condition then inspect the machine, load or operation for cause to the alarm. The problem should be fixed before re-setting the servo drive and running again. The servo drive main power should be cycled to fully re-set and clear the servo alarm status.

! WARNING

● If the servo motor is coupled to a vertical axis that can drop due to gravity when the shaft becomes free, take measure to prevent injury or damage when the drive alarm is triggered. A motor with brake option may be necessary to stop vertical axis, or any axis acted on by an external force, from dropping or crashing.

6.2 - Drive Maintenance

Do not perform maintenance on the servo drive unless instructed to do so by DMM. The servo drive cover or chassis should never be removed as high voltage components can cause electric short, shock or other damage upon contact. Disassembly, repairs or any other physical modification to the servo drive is not permitted unless approved by DMM.

♦ Regular Inspection

Inspect the servo drive regularly for:

- Dirt, dust or oil on the servo drive make sure the servo drive cooling duct and heat sink are free from debris
- Environment ambient temperature, humidity and vibration according to servo drive specification
- Loose screws
- Physical damage to servo drive or internal components

The RS232 port is always active after power on for DYN series drive. This active RS232 port could be used for reading and setting Drive parameters and status and also can be used for sending point to point position command if the RS232 mode is selected for position command input.

This DYN232M integrated motion command includes point-to-point S-curve, linear, arc and circular interpolation for up to 3-axis of coordinated motion. These profiles can be easily executed using dedicated function codes. The DYN servo drive features the most advanced built in S-Curve Generator in the industry to realize point to point S-Curve motion. Response is extremely fast and motion filters are built in to optimize stability and provide smoothest motor response. Featuring Dynamic Target Position Update (DTPU) technology, target position can be instantaneously changed (without current command completion) and robot movements can be realized with much faster cycle time and higher universal efficiency.

If the position command is selected as other modes, such as PULSE/DIR, CW/CCW, SPI or Analog mode, the RS232 port is still active as mentioned above but only can be used for reading and setting drive parameters and reading and setting drive status registers (Section 7.3).

The RS232 port can be accessed by a variety of host controllers including PC, microcontroller, FPGA, Arduino or motion controller. The host device is working as a master and the servo drive is always working as a slave. Several drives can be linked for a serial network in RS485.

RS232 Functions Include:

- ♦ Reading and changing servo drive parameters
- ♦ Reading and monitoring servo drive status including alarm, busy, in position, enable etc.
- ♦ Reading and monitoring servo drive configuration including servo mode, incremental/absolute mode, command mode, enable etc.
- ♦ Absolute encoder homing
- ♦ Absolute encoder position monitor: 16-bit absolute, 32-bit multi-turn
- ♦ Initiate generic profiles ConstSpeed, Square Wave, Sine Wave
- ♦ DYN232M motion control commands including:
	- ♦ S-Curve point to point
	- ♦ 3-axis coordinated linear motion
	- ♦ 3-axis coordinated circular motion (arc, circle, oval)
	- ♦ Incremental (relative) or absolute modes

Example Host Controllers:

- Microcontroller/Embedded Controller
- PC (windows serial port via C/C++/C#, VB, Java etc.)
- PLC/HMI with serial output
- Arduino

The sample code in Section *7.7A Appendix : C++ Code for Serial Communication Protocol* should be used extensively to efficiently and accurately generate the RS232 data packet. Each subroutine function automatically generates data packet structure for sending command and reading from DYN servo drive.

Never use serial communication to set the Drive configuration or parameters at a fast rate. This will cause servo drive EEPROM busy in writing parameters all the time and also shorten it's lifetime. The guaranteed parameter writing cycle for EEPROM is 1 million times. Once a group of parameters and configuration are set, use it until next necessary change.

7.1 Interface and Format

D Connector Specifications

Connection: JP2 Connector Type: 2.54mm Pitch Rectangular Drive Header: Molex 70553-0041 Plug Connector: Molex 50-57-9407 Recommended Wire Gauge: 0.3mm² (AWG22)

In order to connect JP2 with a PC's RS232 port, an intermediate level shift buffer is necessary [buffer component: ADM232]. The CA-MRS232-6 and CA-MTUSB-60 tuning cables has the level shift buffer built-in. RxD and TxD RS232 signal from connector JP2 is TTL/CMOS level.

Do not connect servo drive directly to PC RS232 port without buffer component.

Communication Format

N Transmission

The DYN servo drive is always under command from host controller. When a function is called, the servo drive will move the servo motor, return a data packet with the requested information, or set a parameter value. Once a complete data packet has been received, the servo drive will not return any confirmation or acknowledgement code. The command motion will be immediately run, requested data will be returned, or new parameter is saved.

The subroutine in Section 7.5A Appendix should be implemented to automatically generate a full data packet. Otherwise, the host controller must ensure each data packet is complete and accurate before transmission.

Reception

The DYN servo drive follows same data packet format and structure when returning data. Each data packet is sent one byte at a time consisting of 8 data bits and two start stop bits for a total of 10 bits. Each byte will be sent sequentially until complete packet is sent.

The host controller must process received data in shift register as soon as each byte is transmitted to avoid overflow and garbage data. Alternatively, the receiver shift register buffer must have enough address to store complete packet. The DYN servo drive will send each byte immediately after another, so at 38400 baud, each byte will take approximately 260us to transmit - host controller should read or sample at this rate or faster when receiving data.

7.2 Packet Definition

7.2.1 Structure

Byte : consists of 8 bits, represented by b7b6b5b4b3b2b1b0 or b[7:0]. b7 is MSB and b0 is LSB, so called little endian. Each packet consists of several bytes, expressed as:

Packet = Bn Bn-1 Bn-2 B1 B0 Packet length = n+1, Total n+1 bytes

Bn is start byte, B0 is end byte, similar to the byte structure, Bn is MSB and B0 is LSB as little endian rule.

The integer n varies as the variation of packet length. Functionally, a packet could be expressed as:

Packet = ID + packetLength + functioncode + data + checksum

Minimum packet length is 4 bytes, packet length 4 (n=3), 1 data byte. Maximum packet length is 7 bytes, packet length 7 (n=6), 4 data byte.

Minimum packet length is 4. There is at least one data byte, for some function code that does not require data, this data byte is meaningless, or called dummy byte which can be set to any value [0~127] and does not affect the overall function of that packet.

7.2.2 Features for the byte inside a packet

The start byte takes form of 0xxxxxxx, or MSB is 0, x for 0 or 1. Any other byte except the start byte takes the form of 1xxxxxxx, where x could be 0 or 1. Most significant bit in a byte can be used for determining if it is a packet's start byte or not.

7.2.3 Start byte Bn

The MSB bit of start byte is always zero, the other seven bits are used for the Drive ID number which is set from $0 \sim 63$. The ID number can also be assigned through the DMMDRV software.

ID number 127 is reserved for every drive for broadcasting purposes. In other words, 127 is general ID number. ID numbers $64 \sim 126$ are internally reserved.

The communicating servo drive must be set to the same ID number to accept and execute data. The drive ID can only be set if the *RS485/232 Net* check box is not checked (in the DMMDRV software).

7.2.4 Bn-1 byte

The Bn-1 byte is used for representing the packet function and packet length.

Bn-1 = 1 b6 b5 b4 b3 b2 b1 b0

The bit b6 and b5 are for the length of packet, expressed as:

The bit b4~b0 are used for the packet function, expressed as:

Functions 0x10 ~ 0x1e are sent from the DYN drive in response to a function to request data. For example, when Read_MainGain 0x18 is sent to the DYN2 drive, Is_MainGain 0x10 is returned as the function with the Main Gain value as the data. See section 7.5 Example 11.

7.2.5 Bn-2 \sim B1 bytes

Bn-2 ~ B1 (n>2) are used for representing the data in the packet. 7bits of a byte is used for containing the data. The first bit MSB is always 1.

Minimum packet length is 4. There is at least one data byte, for some function code that does not require data, this data byte is meaningless, or called dummy byte which can be set to any value [0~127] and does not affect the overall function of that packet.

7.2.6 B0 Byte

B0 byte is used for check sum, which is calculated from Bn~B1 as:

 $S = Bn + Bn-1 + Bn-2 + \dots B1$ $B0 = 0x80 + Mod(S, 128), B0 = 0x80 + S - 128*[S/128]$ B0 = $128 \sim 255$

After receiving a packet, then calculate Temp = Mod(S , 128), if Temp = B0 , there is no error, otherwise there is error during the packet transmission.

Example manual calculation:

```
Given: Command to rotate ID=8 motor at 50rpm constant speed
Packet Length = 4
n = 3B3 = 0x08B2 = 0x8a
B1 = 0xb2S = B3 + B2 + B1 = 0x144 = 324B0 = 0x80 + Mod(S, 128)= 0x80 + Mod(324, 128)= 0x80 + 0x44B0 = c4
```
7.3 Drive Configuration and Status Register

Drive configuration such as command input mode (RS232, CW/CCW etc.), alarm status, busy status are described by the two register Config and Status which are stored inside Drives EEPROM and can be read or set through RS232 communication.

DYN232M DYN AC SERVO SYSTEM - RS232 MOTION

TM

DTPU POSITIONING

N Drive Status

Driver status is a byte data, lower 7 bit valid for indicating the Drive status, is it in the state of servo, alarm, on position, or free.

Status = x b6 b5 b4 b3 b2 b1 b0

I Drive Configuration

Drive configuration for communication mode, servo mode etc is expressed by Config.

Config = x b6 b5 b4 b3 b2 b1 b0

b1 b0 = 0 : RS232 mode

- 1 : CW,CCW mode
	- 2 : Pulse/Dir or (SPI mode Optional)
	- 3 : Anlog mode
- b2 = 0 : works as relative mode(default) like normal optical encoder
- b2 = 1 : works as absolute position system, motor will back to absolute zero or POS2(Stored in sensor) automatically after power on reset.
- $b4 b3 = 0$: Position servo as default
	- 1 : Speed servo
	- 2 : Torque servo
	- 3 : TBD
- $b5 = 0$: let Drive servo
- b5 = 1 : let Drive free, motor could be turned freely
- b6 : TBD

The default Config = x0000000, RS232 communication mode, absolute position sensor works as relative mode, position servo, servo enabled. If the bit 5 of Config register is set to be 1, Drive will let motor shaft free (servo disabled).

7.4 Common Function Details

7.4.1 Point to Point Movement (S-Curve)

Max Acceleration, Max Speed, and Gear Number are important data parameters for generating the S-Curve. The DYN servo drive also applies a smoothing filter to the acceleration profile to generate best S-Curve performance. The S-Curve profile is calculated as the following,

Gear Ratio = $\frac{4,096}{1}$ GEAR NUMBER

Maximum Motor Speed [rpm] = $\frac{(MaxSpd+3)*(MaxSpd+3)}{16}$ * 12.21 * Gear Ratio 16

Maximum Motor Acceleration $[rpm/s] = MaxAc1 * 635.78 * Gear Ratio$

Motor Movement Position = Command Position * Gear Ratio * 4

Example:

S-Curve:

Acceleration Time = 0.104 s Distance During Acceleration = 1.72 rev Constant Speed Travel Time = 0.154 s Total S-Curve Time = 0.362 s

7.4.2 Constant Speed, Square Wave, Sin Wave

Turn Constant Speed

The servo motor rotates at constant speed according to the rpm speed set by the Data Bytes. The direction of rotation is CW (as viewed from shaft side) for positive speed and CCW for negative speed.

Example:

Square Wave Motion

The servo motor makes a square wave motion with instantaneous acceleration and deceleration command. The amplitude is set by the Square_Wave function Data and the frequency is set by the SS_Frequency function Data Bytes. The motion is executed as soon as the Square_Wave function is received. Note that Square Wave and Sin Wave shares the same SS Frequency data value. The square waveform is generated internally within the DYN servo drive.

■ Sine Wave Motion

The servo motor makes a sine wave motion with continuous acceleration and deceleration. The amplitude is set by the Sin_Wave function Data and the frequency is set by the SS_Frequency function Data Bytes. The motion is executed as soon as the Sin_Wave function is received. Note that Sin_Wave and Square_ Wave shares the same SS_Frequency data value. The sine waveform is generated internally within the DYN servo drive.

7.5 Dynamic Target Position Update (DTPU)

The DYN servo drives built in S-Curve generator is able to update the target position instantaneously regardless of whether the current command position has completed or not. As soon as a new command position is received, the servo drive immediately updates the servomotor target to the newest position. This function is applicable to both relative (incremental) and absolute positioning for all linear, or arc path profiles.

Without Dynamic Target Position Update DTPU technology, the servo drive must wait until the first, or current position command is completed before executing the next one. This limits the rate at which the motor position can be updated and and can also have detrimental effects on safety for the machine and the operator. With DTPU technology, the servo drive is always under active command from the controller, allowing much faster cycle time and higher universal efficiency.

The servo drive also applies a curved acceleration command to the S-Curve to maintain smoothest servo motor motion. At each S-Curve "transition" point, the normally rigid path is curved into smooth speed transitions.

When the axis is command to a new position, the servo drive immediately updates the target position and generates new S-Curve profile to reach new target position. Without DTPU technology, the axis must first finish its current command before executing the next one, causing a delay in the overall positioning time.

This also allows more flexibility in programming and path planning as the controller no longer needs to wait until a particular movement is finished before calculating the succeeding one. Robotic movements can be controlled and commanded in real-time, significantly simplifying kinematic motion planning requirements on the controller. Machine-level trajectory planning can almost be eliminated.

Curved Acceleration

The DTPU algorithm also applies a curved acceleration to maintain smooth motion. At each S-Curve transition point, the acceleration/deceleration is curved at the edges so speed is smoothly changed. This decreases motor vibration. The smoothing is applied relative to total command movement so overall distance and position accuracy is not affected.

Safety

Dynamic Target Position Update DTPU allows the axis to be commanded as soon as a safety hazard or warning is detected. This means protection measures can be executed immediately. Without DTPU, the axis must finish the current positioning before executing protection measures.

■ EXAMPLE 1

Condition:

Make 3rd axis motor right now position be the absolute zero. position(= 0), ID = 3. One byte dummy data 0x00, Packet Length = 4.

Method:

 $B3 = 0x03$ B2 = 0x80 + (PacketLenght-4)*32 + Set_Origin =0x80 + 0x00=0x80 $B1 = 0x80 + 0x00 = 0x80$ $S = B3 + B2 + B1 = 0 \times 03 + 0 \times 80 + 0 \times 80 = 0 \times 103$ $B0 = 0x80 + Mod(S, 128) = 0x83$

As shown in the Sample Code, by calling the subroutine:

Send_Package(0x03,0), when Global_Func = (char)Set_Origin = 0x00.

The code will generate above B3~B0.

The motor power on position is the default absolute zero position, or it is the position set by using set absolute zero function (0x00).

E EXAMPLE 2

Condition:

Make 3th axis motor back to absolute zero position(= 0), $ID = 3$. Move to position $0 = 0 \times 00$, One byte data, PacketLenght = 4.

Method:

 $B3 = 0x03$ B2 = 0x80 + (PacketLenght-4)*32 + Go_Absolute_Pos=0x80 + 0x01=0x81 $B1 = 0x80 + 0x00 = 0x80$ $S = B3 + B2 + B1 = 0x03 + 0x81 + 0x80 = 0x104$ $B0 = 0x80 + Mod(S, 128) = 0x84$

■ EXAMPLE 3

Condition:

Make 3th axis motor move 120(steps) from right now position, ID = 3.

120 = 0x78 = 0x0111 1000 > 63,Two byte data, high 7bits 000 0000=0x00, lower 7bits = 111 1000 = 0x78. And use function Go_Relative_Pos (=0x03), Packet Length = 5.

Method:

 $B4 = 0x03$ B3 = 0x80 +(PacketLength-4)*32+Go_Relative_PosP = 0x80+0x03 = 0xa3 $B2 = 0x80 + 0x00 = 0x80$ $B1 = 0x80 + 0x78 = 0x8$ $S = B4 + B3 + B2 + B1 = 0x03 + 0x3 + 0x80 + 0x8 = 0x21e$ $B0 = 0x80 + Mod(S, 128) = 0x80 + 0x1e = 0x9e$

■ EXAMPLE 4

Condition:

Make 3th axis motor move -120(steps) from right now position, ID = 3.

Method:

```
-120 = 0x88 = 0xff88 < -63, Two byte data.
0xff88 = 0x1111 1111 1000 1000: 
Lower 7bits = 000 1000 = 0x08 Higher 7bits = 0111 1111 = 0x7f
```

```
Use function Go_Relative_Pos(=0x03), Packet Length = 5.
```
 $B4 = 0x03$; B3 = $0x80 + (PacketLength-4)*32 + Go$ Relative Pos = $0x80 +0x04 =0xa3$. $B2 = 0x80 + 0x7f = 0xff$ B1 = 0x80 + 0x08 = 0x88 $S = B4 + B3 + B2 + B1 = 0x03 + 0x3 + 0xff + 0x88 = 0x22d$ $B0 = 0x80 + Mod(S, 128) = 0x80 + 0x2d = 0xad$

■ EXAMPLE 5 Condition:

Make 2th axis motor turn at 60rpm, ID = 2.

Method:

```
Speed is 60, One Byte data is enough, 60 = 0x3c. Packet Length = 4.
B3 = 0x02;
B2 = 0x80 +(PacketLength-4)*32 + Turn_ConstSpeed = 0x80 +0x0a = 0x8a
B1 = 0x80 + 0x3c = 0xbcS = B3 + B2 + B1 = 0x02 + 0x8a + 0xbcB0 = 0x80 + Mod(S, 128) = 0xc8
```
■ EXAMPLE 6 Condition:

Make 2th axis motor turn at -60rpm, $ID = 2$. Speed is -60 = 0xc4 = 0x1100 0100 > -63, One byte data 7bits = $0x01000100 = 0x44$. Packet Length = 4.

Method:

 $B3 = 0x02$; B2 = 0x80 +(PacketLength-4)*32 + Turn_ConstSpeed = 0x80+0x40+0x0a = 0x8a $B1 = 0x80 + 0x44 = 0xc4$ $S = B3 + B2 + B1 = 0x02 + 0x8a + 0xc4 = 0x150$ $B0 = 0x80 + Mod(S, 128) = 0x80 + 0x50 = 0xd0$

■ EXAMPLE 7

Condition:

Make a line on X-Y Plane Suppose right now position for three motors are $(X0,Y0,Z0) = (0,0,0)$, and the End point of straight line is $(X1,Y1,Z1) = (100,200,0)$

Method:

Always use General ID = 0x7f The Feedrate = 3, could be from $1~127$ Global Func = (char)Make LinearLine = 0x02;

Then send four packets to the Drives as: Send_Package(ID,X1 - X0), i.e. Send_Package(0x7f,100) Send_Package(ID,Y1 - Y0), i.e. Send_Package(0x7f,200) Send_Package(ID,Z1 - Z0), i.e. Send_Package(0x7f,0) Send_Package(ID,FeedRate),i.e. Send_Package(0x7f,3)

After the X-Y-Z three Drives received all four packets, they will start to move until the meet the end point of $(X1,Y1,Z1)$. Three motors will meet $(X1,Y1,Z1)$ at the same time.

During the linear or circular interpolation motion, the Read_Drive_Status(=0x09) can used to read Drives status register to check whether $b5 = 0$ or not, $b5 = 0$ means the coordinated motion be finished.

Send_Package(ID,Y1 - Y0) is the subroutine in the SAMPLE CODE, it will generate a packet as above examples.

E FXAMPLE 8

Condition:

Make a circular arc on X-Y Plane

Suppose right now position for three motors are($X0,Y0$) = (0,0), and the End point of arc is $(X1,Y1)$ = (200,0) in CW direction. It is easy to know the center of arc is (Xc,Yc) = (100,0)

Method:

```
The Feedrate = 1, could be from 1 \times 127 \times 0, because in CW direction otherwise be negative value.
The planeNumber = 0 because it is in X-Y plane
TwoBytes = (PlaneNumber < 8) | FeedRate = 0*256 + 1 = 1Use General ID = 0x7f
Global Func = (char)Make CircularArc = 0x04;
```
Then send five packets to the Drives as: Send_Package(ID,X0 - Xc), i.e. Send_Package(0x7f,-100) Send_Package(ID,Y0 - Yc), i.e. Send_Package(0x7f,0) Send_Package(ID,X1 - Xc), i.e. Send_Package(0x7f,100) Send_Package(ID,Y1 - Yc), i.e. Send_Package(0x7f,0) Send_Package(ID,TwoBytes),i.e. Send_Package(0x7f,1)

After the X-Y-Z three Drives received all four packets, Only two of three motors will move and finally will meet (X1,Y1) at the same time. During the linear or circular interpolation motion, the Read_Drive_Status (=0x09) can used to read Drives status register to check whether b5 = 0 or not, b5 = 0 means the coordinated motion be finished.

Two equal half arcs must be made to make a circle.

The following three examples makes use of the sample code in *Section 7.7A Appendix : C++ Code for Serial Communication Protocol*. All contents of the sample code must be copied to the program.

E EXAMPLE 9

Condition:

Read servo motor absolute position

Method:

Call ReadMotorPosition32() subroutine function Motor position stored in Motor Pos32 variable as: Motor_Pos32 = (long) [-2^27 : 2^27-1] = [-134,217,728 : 134,217,727]

■ EXAMPLE 10

Condition:

Read servo motor torque current

Method:

Call ReadMotorTorqueCurrent() subroutine function Motor torque current stored in MotorTorqueCurrent variable as: MotorTorqueCurrent = (short) [-2^15 : 2^15-1] = [−32,767 : 32,766]

MotorTorqueCurrent represents a relative number according to the RMS current output by servo drive. This value is different between each servo motor capacity and varies between the DYN2 and DYN4 servo drive. The customer can measure the change in MotorTorqueCurrent variable to monitor relative current draw. Use servo motor torque constant specification to calculate torque output.

■ EXAMPLE 11

Condition:

Read servo drive Main Gain parameter

Method:

Call ReadMainGain() subroutine function DYN drive Main Gain stored in MainGain Read variable

Use the same subroutine format for all Parameter Read functions 0x18~ 0x1f.

7.8 RS485 Serial Network

Several Drives can be connected by RS485 after every Drive on the RS485 net have been designated an individual, or broadcasting ID number.

The RS485 check box must be checked if RS485 network is used which means there are at least two or more Drive on the net, then every servo drive status and configuration can be read or set according to the ID number on the servo setting dialog box. The ID number cannot be assigned to a particular Drive if RS485 network is connected.

The Servo Drive ID number CAN ONLY BE SET when there is only ONE drive connected, then assigned a new ID number to that drive without checking the *RS485/232 Net* **check box (in the DMMDRV software).**

The RS485 network is a serial network, if there is a packet in the network, one Drive will receive it first, if the packet's ID number is the same as the Drives, that packet will be received and processed by the Drive, otherwise that packet will be relayed to the next Drive.

The Drive ID is contained in the first byte of the packet. When a packet is received, the drive only reads the first byte, it will receive if ID is correct and relay to next drive if ID does not match. Data flow on the serial RS485 net is very fast and efficient.

Every drive has a RS485NET node which contains a RS485 buffer such as LTC491.

The following code shows an example to generate a data packet and call functions in RS232 serial protocol.

Note: in the description of RS232 communication protocol above (Section 7), the last byte of packet is always B0, but in the code of below, the first byte is always B0. **!**


```
void DlgRun::Get_Function(void)
{
          char ID, ReceivedFunction_Code, CRC_Check;
          ID = Read_Package_Buffer[0]&0x7f;
          ReceivedFunction_Code = Read_Package_Buffer[1]&0x1f;
          CRC Check = 0:
          for(int i=0;i<Comm.Read_Package_Length-1;i++)
          {
                   CRC_Check += Read_Package_Buffer[i];
         }
           CRC_Check ^= Read_Package_Buffer[Comm.Read_Package_Length-1];
           CRC_Check &= 0x7f;
      if(CRC_Check!= 0){
         //MessageBox("There is CRC error!") - Customer code to indicate CRC error 
      }
      else
      {
      switch(ReceivedFunction_Code){
           case Is_AbsPos32:
                   Motor_Pos32 = Cal_SignValue(Read_Package_Buffer);
                   MotorPosition32Ready_Flag = 0x00;
                   break;
          case Is_TrqCurrent:
                   MotorTorqueCurrent = Cal_SignValue(Read_Package_Buffer);
                   MotorTorqueCurrentReady_Flag = 0x00;
                   break;
          case Is MainGain:
                   MainGain_Read = Cal_SignValue(Read_Package_Buffer);
                   MainGainRead Flag = 0x00;
                   break;
          default:;
         }
      }
}
/*Get data with sign - long*/
long DlgRun::Cal_SignValue(unsigned char One_Package[8])
{
          char Package_Length,OneChar,i;
          long Lcmd;
          OneChar = One_Package[1];
          OneChar = OneChar>>5;
          OneChar = OneChar&0x03;
          Package_Length = 4 + OneChar;<br>OneChar = One_Package[2];
                                                          /*First byte 0x7f, bit 6 reprents sign */
         OneChar = OneChar << 1;<br>Lcmd = (long)OneChar;
                                                          \prime* Sign extended to 32bits */
         Lcmd = Lcmd >> 1;
          for(i=3;i<Package_Length-1;i++)
         {
                   OneChar = One_Package[i];
                   OneChar &= 0x7f;
                   Lcmd = Lcmd<<7;Lcmd += OneChar;
          }
          return(Lcmd); \frac{1}{r} \frac{1}{r} /* Lcmd : -2^27 ~ 2^27 - 1 */
}
```

```
//***************** Every Robot Instruction ******************
     // Send a package with a function by Global_Func
     // Displacement: -2^27 ~ 2^27 - 1
     // Note: in the description of RS232 communication protocol above (Section 7), the last byte of packet is // 
     always B0, but in the code of below, the first byte is always B0.
     void DlgRun::Send_Package(char ID , long Displacement)
     {
               unsigned char B[8],Package_Length,Function_Code;
               long TempLong;
               B[1] = B[2] = B[3] = B[4] = B[5] = (unsigned char)0x80;
               B[0] = ID&0x7f;
               Function Code = Global Func & 0x1f;
               TempLong = Displacement & 0x0fffffff; //Max 28bits
               B[5] += (unsigned char)TempLong&0x0000007f;
               TempLong = TempLong>>7;
               B[4] += (unsigned char)TempLong&0x0000007f;
               TempLong = TempLong>>7;
               B[3] += (unsigned char)TempLong&0x0000007f;
               TempLong = TempLong>>7;
               B[2] += (unsigned char)TempLong&0x0000007f;
               Package Length = 7;
               TempLong = Displacement;
               TempLong = TempLong >> 20;
               if((Templong == 0x0000000) || (Templong == 0xfffffff)){//Three byte data
                        B[2] = B[3];
                        B[3] = B[4];
                        B[4] = B[5];
                        Package_Length = 6;
               }
               TempLong = Displacement;
               TempLong = TempLong >> 13;
               if(( TempLong == 0x00000000) || ( TempLong == 0xffffffff))
               {//Two byte data
                        B[2] = B[3];
                        B[3] = B[4];
                        Package_Length = 5;
               }
               TempLong = Displacement;
               TempLong = TempLong \ge 6;if(( TempLong == 0x00000000) || ( TempLong == 0xffffffff))
               {//One byte data
                        B[2] = B[3];
                        Package_Length = 4;
               }
               B[1] += (Package_Length-4)*32 + Function_Code; 
               Make_CRC_Send(Package_Length,B);
     }
C++ Code for Serial Communication - Page 3
```

```
void DlgRun::Make_CRC_Send(unsigned char Plength,unsigned char B[8])
{
          unsigned char Error_Check = 0;
          for(int i=0; i<Plength-1; i++){
                     OutputBuffer[OutBfTopPointer] = B[i];
                     OutBfTopPointer++;
                     Error_Check += B[i];
          }
          Error_Check = Error_Check|0x80;
          OutputBuffer[OutBfTopPointer] = Error_Check;
          OutBfTopPointer++;
          while(OutBfBtmPointer != OutBfTopPointer)
           {
                     RS232_HardwareShiftRegister = OutputBuffer[OutBfBtmPointer];<br>SendRS232Port(); /// Include customer cod
                     SendRS232Port();<br>
// Include customer code to send to RS232 port<br>
// Change to next byte in OutputBuffer to send<br>
// Change to next byte in OutputBuffer to send
                                                                 // Change to next byte in OutputBuffer to send
           }
}
void DlgRun::ReadMotorTorqueCurrent(void)
{/*Below are the codes for reading the motor torque current */
                                                                //Read motor torque current 
          char ID = 0; //Suppose read 0 axis motor
          Global Func = General Read;
          Send_Package(ID, Is_TrqCurrent);
                     //Function code is General_Read, but one byte data is : Is_TrqCurrent
                     //Then the drive will return a packet, Function code is ls_T \overline{rq}Current
                     //and the data is 16bits Motor torque current.
          MotorTorqueCurrentReady Flag = 0xff;
          While(MotorTorqueCurrentReady_Flag != 0x00)
          ReadPackage();
                     //MotorTorqueCurrentReady_Flag is cleared inside ReadPackage() or inside 
                     //Get_Function() exactly after the MotorTorqueCurrent is updated.
}
```

```
void DlgRun::ReadMotorPosition32(void)
{/*Below are the codes for reading the motor shaft 32bits absolute position */
                                                         //Read motor 32bits position
         \ell char ID = 0; \ell //Suppose read 0 axis motor
         Global Func = General_Read;
         Send_Package(ID, Is_AbsPos32);
                   // Function code is General_Read, but one byte data is : Is_AbsPos32
                   // Then the drive will return a packet, Function code is Is_AbsPos32
                   // and the data is 28bits motor position32.
         MotorPosition32Ready Flag = 0xff;
         While(MotorPosition32Ready_Flag != 0x00)
         ReadPackage();
                   // MotorPosition32Ready_Flag is cleared inside ReadPackage() or inside 
                   // Get_Function() exactly after the Motor_Pos32 is updated.
}
void MoveMotorToAbsolutePosition32(char MotorID,long Pos32)
{ 
         char Axis_Num = MotorID;
         Global \overline{Func} = (char)Go Absolute Pos;
         Send_Package(Axis_Num,Pos32);
}
void ReadMainGain(char MotorID)
{
         char Axis_Num = MotorID; 
         Global_Func = (char)Read_MainGain;
         Send_Package(Axis_Num, Is_MainGain);
         MainGainRead Flag = 0xff;
         while(MainGainRead_Flag != 0x00)
          {
              ReadPackage();
          }
}
```

```
void main(void)
      {
                /* (1) Move motor 2 to absolute position of 321,456 - Method 1*/
                char Axis_Num = 2;
                Global Func = (char)Go Absolute Pos;
                long pos = 321456:
                Send_Package(Axis_Num,Pos);
                /* (2) Move motor 2 to absolute position of 321,456 - Method 2 - Using subroutine function*/
                MoveMotorToAbsolutePosition32(2,321456);
                /* (3) Code for reading the motor shaft 32bits absolute position - Method 1
                        This method uses a while delay to wait for Send_Package() function to complete
                */
                int i;
                InBfTopPointer = InBfBtmPointer = 0; //reset input buffer pointers<br>OutBfTopPointer = OutBfBtmPointer = 0; //reset output buffer pointers
                OutBfTopPointer = OutBfBtmPointer = 0;
                for(i=0; i<8; i++)Read Package Buffer[i] = 0;
                Read Num = Read Package Length = 0;
                //Reading motor 32bits position
                char ID = 0; //Suppose read 0 axis motor
                Global_Func = General_Read;
                Send_Package(ID, Is_AbsPos32);
                while(i<10000) \frac{1}{10} //10~20ms waiting
                {
                           i++;
                }
                ReadPackage(); \blacksquare//Motor absolute position stored in Motor_Pos32 variable
                \frac{1}{2} (4) Reading the motor shaft 32bits absolute position - Method 2 using subroutine function*/<br>ReadMotorPosition32(): //Motor absolute position stored in Motor Pos32 varia
                                                          //Motor absolute position stored in Motor_Pos32 variable
                /* (5) Reading the motor current using subroutine function*/
                ReadMotorTorqueCurrent(); //Motor torque current stored in MotorTorqueCurrent variable
                /* (6) Reading the main gain of 8th axis servo drive using subroutine function*/
                ReadMainGain(8); //Main Gain stored in MainGain_Read variable
     }
C++ Code for Serial Communication - Page 6
```
Sample Code Notes:

(1) The sample code uses a ring buffer structure to input and output data packet bytes. Two separate ring buffers are using in the code as *char InputBuffer[256]* and *char OutputBuffer[256]*.

Two position pointers are used in each buffer structure to index the data inside the buffer structure. For example, when a data packet is received from the servo drive, each byte received is sequentially saved into the InputBuffer with the InBfTopPointer incremented each time. This is done until the host hardware RS232 receiver buffer is empty, meaning all packet bytes have been read and stored. Data is processed as first-in-first-out (FIFO) queue and starts at the index of InBfBtmPointer. InBfBtmPointer is incremented each time a byte is processed until InBfBtmPointer=InBfTopPointer, meaning all packet bytes have been processed.

8 Modbus RTU (RS485) Communication

The DYN2-□□B6S-00 servo drive models are compatible with Modbus RTU communication over 2-Wire RS485.

Please refer to the following manual for Modbus communication specification:

9 CAN Communication

The DYN2-□□B6S-00 servo drive models are compatible with CAN 2.0A specification. The data frame format is a proprietary DYN servo drive format with efficient data packaging and high transmission rates up to 1Mbit/s for fastest cycle time.

Please refer to the CAN communication manual for detailed specificaitons.

DYN servo drive CAN Protocol Data Framing:

11-bit Identifier Consists both Drive ID and Command Function Code:

b4~b0 = 5-bit Function Code

b5~b10 = Drive ID 0~64 0 = Broadcast

Function Code:

◆ Exterior Dimensions

♦ Mounting (as viewed from rear)

Position Servo Mode - Ball Screw

- 1. Connect encoder feedback and motor power cable from servo drive to servo motor.
- 2. Connect RS232 tuning cable from servo drive JP2 to controller PC.
- 3. Power ON servo drive.
- 4. Open Windows Device Manager Locate COM Port Number of RS232 tuning cable.

- 5. Open DMMDRV program.
- 6. Select COMSET --> COM PORT. Press "Change Port" until RS232 tuning cable COM port number selected. Press "ok".
- 7. Select ServoSetting --> DYN2-DRIVER. *Setting drive parameters and mode* main screen will open.
- 8. Press "Read" to read out the factory default or current setting of the servo drive. At any time, pressing "Save All" will save the parameters into the servo drive.
- 9. Under Servo Mode, select "Position Servo".

Eye? Iwas Erry

3,000rpm / 2 = 1,500rpm after reduction 1,500rpm * 10mm = 15,000mm/min = 15m/min

100,000pulse/s / 50rev/s = 2,000pulse/rev 2,000pulse/rev / 4 = 500 GEAR_NUM = 500

- 12. Tune Gain and OnPosition Range according to machine and operation requirements.
- 13. Click "Save All" when finished adjustments.
- 14. The servo drive is ready to accept position pulse commands.

Warranty

Products from DMM Technology Corp. are supported by the following warranty.

• 1-year from the date of product received by customer or 14 months from the month of original invoice.

Within the warranty period, DMM Technology Corp. will replace or repair any defective product free of charge given that DMM Technology Corp. is responsible for the cause of the defect. This warranty does not cover cases involving the following conditions:

- The product is used in an unsuitable or hazardous environment not outlined in this manual, resulting in damages to the product.
- The product is improperly handled resulting in physical damage to the product. Including falling, heavy impact, vibration or shock.
- Damages resulting from transportation or shipping after the original factory delivery.
- Unauthorized alterations or modifications have been made to the product.
- Alterations have been made to the Name Plate of the product
- Damages resulting in usage of the product not specified by this manual.
- Damages to the product resulting from natural disasters.
- The product has cosmetic alterations.
- The product does not conform to the original factory manufactured standards due to unauthorized modifications.

N Liability

Use, operation, handling and storage of the DYN2 AC Servo Drive is solely responsible by the customer. Any direct or indirect commercial loss, commercial profit, physical damage or mechanical damage caused by the DYN2 AC Servo Drive is not responsible by DMM Technology Corp. The features and functionality of the product should be used with full discretion by the customer.

Disclaimer

DMM Technology Corp. constantly strive to improve it's products performance and reliability. The contents of this manual outlines the latest features and specifications of the DYN2 AC Servo Drive and may be changed at any time to reflect corrections, improvements or changes to the product or information in this manual.

Nanual Revision History

DYN2 Series AC Servo Drive TYPE A - GENERAL PURPOSE PULSE / ANALOG / RS232

TYPE B - MODBUS TYPE C - CAN Specification Manual

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