FE-FF2/Following Error at Start/Following Error due to FF2

FE-FF1/Following Error at Constant Velocity Region/Following Error due to FF1

VF-FF2/Velocity Feedback at Start/High Velocity Feedback due to FF2

VF-FF1/Velocity Feedback at Constant Velocity Region/High Velocity Feedback due to FF2



# Outlut = Kie + Kie + Kie + Kie + FI. Ic + FF. Ic + FF. Ic Ite

Following PID and FEED Forward Tuning Parameter is used and kept constant for all experiment						
Кр	10					
Ki	0					
Kd	0					
FF0	0					
FF1	1.001					
FF2	0.0309					

where, C = Commanded Position F = Feedback Position C = F - C = Commanded Position

MAX_VELOCITY/STEPGEN_MAXVEL	20/25 mm/sec	
MAX_ACCELERATION/STEPGEN_MAXA CCEL	100/125 mm/sec <sup>2</sup>	

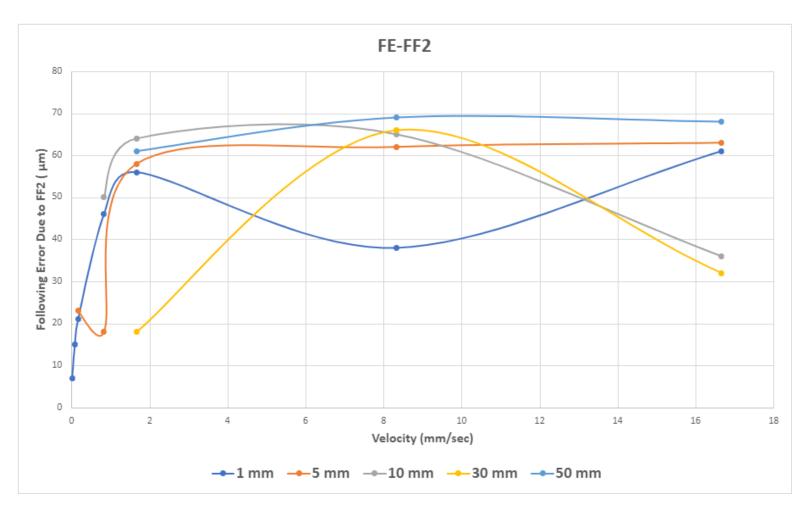
- i. 1, 5, 10, 30, and 50 mm travel length is considered
- ii. 1, 5, 10, 50, 100, 500, and 1000 mm/minute feed rate is considered.
- iii. Following error (FE) due to FF2 and FF1 is shown.
- iv. Velocity feedback (VF) due to FF2 and FF1 is shown.
- v. Overshoot is shown in micro-meter.

#### **Experiment Data**

Length (mm)	Feed (mm/minute)	Feed (mm/sec)	FE-FF2 (μm)	FE-FF1 (μm)	VF-FF2 (mm/sec)	VF-FF1 (mm/sec)	OVERSHOOT
	F1	0.017	7	1	0.093	0.035	8
1	F5	0.017	15	1	0.21	0.096	4
	F10	0.167	21	1	0.29	0.195	6
	F50	0.833	46	3	2.1	0.819	11
	F100	1.667	56	5	3.209	1.607	11
	F500	8.333	38	38	8.504	8.504	35
	F1000	16.667	61	61	7.653	7.653	25
	11000	10.007	01	01	7.055	7.000	25
5	F10	0.167	23	1	0.625	0.159	4
	F50	0.833	18	4	2.125	0.869	10
	F100	1.667	58	7	3.098	1.727	8
	F500	8.333	62	19	9.605	8.468	30
	F1000	16.667	63	38	17.312	17.312	52
10	F50	0.833	50	3	2.125	0.869	7
	F100	1.667	64	9	3.089	1.72	7
	F500	8.333	65	25	10	8.468	36
	F1000	16.667	36	31	18.063	16.81	46
30	F100	1.667	18	8	3.21	1.72	6
	F500	8.333	66	24	10	8.46	37
	F1000	16.667	32	30	18.063	16.81	48
50	F100	1.667	61	10	3.248	1.74	8
	F500	8.333	69	25	10	8.468	35
	F1000	16.667	68	32	18.163	16.81	45

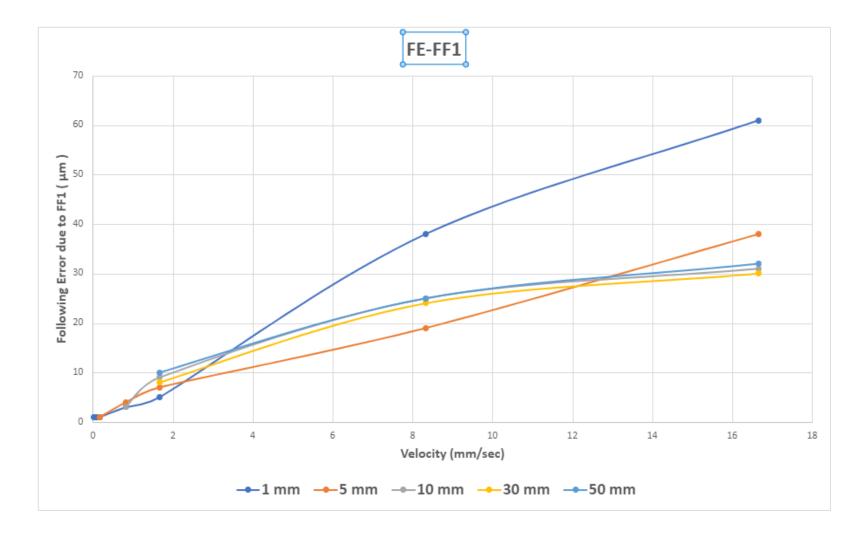
#### Following Error due to FF2 vs. Velocity

i. The plot shows random variation



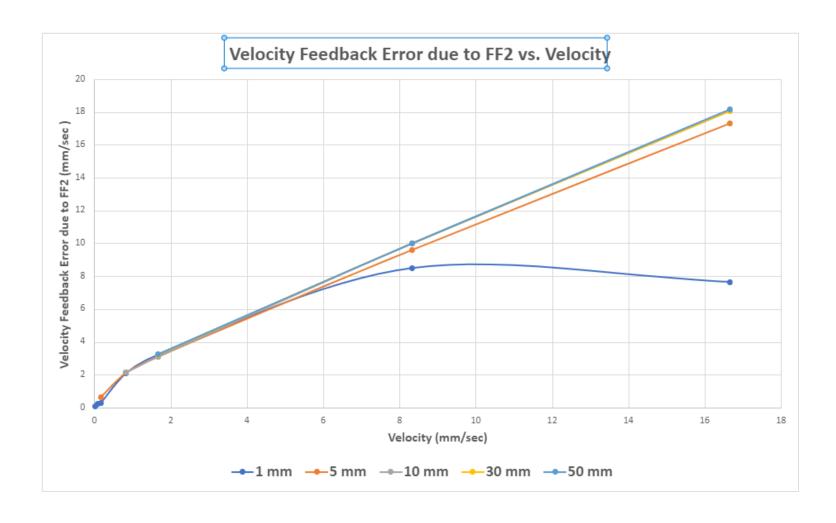
#### Following Error due to FF1 vs. Velocity

i. The plot shows FE increases with velocity



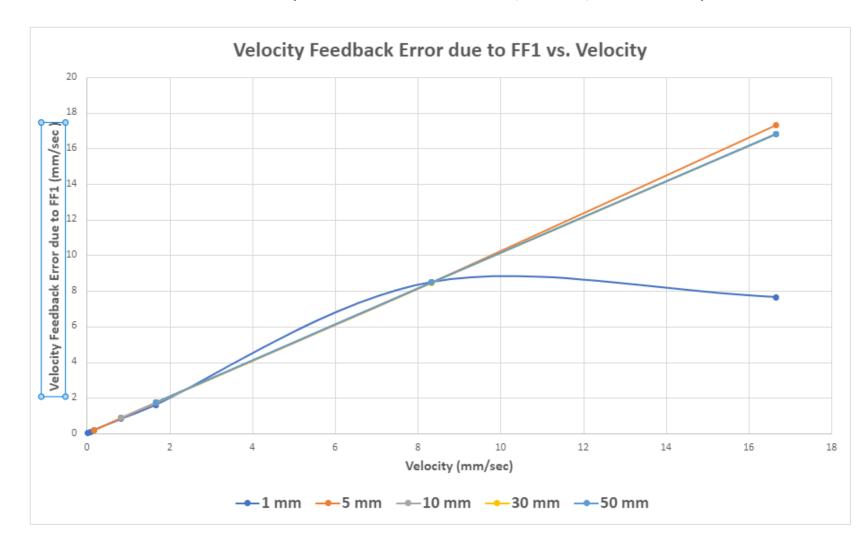
Velocity Feedback due to FF2 (VF-FF2) vs. Velocity

The plot shows Velocity
 Feedback Error increases
 with velocity



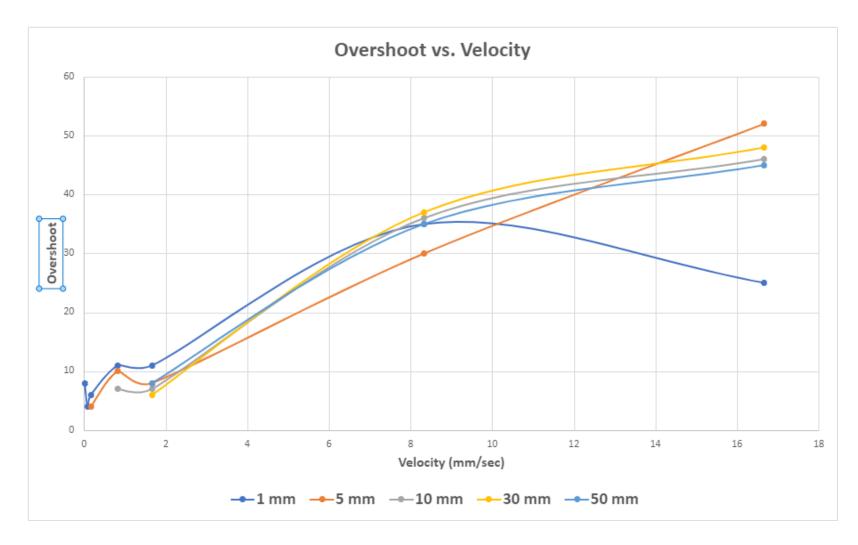
Velocity Feedback due to FF1 (VF-FF1) vs. Velocity

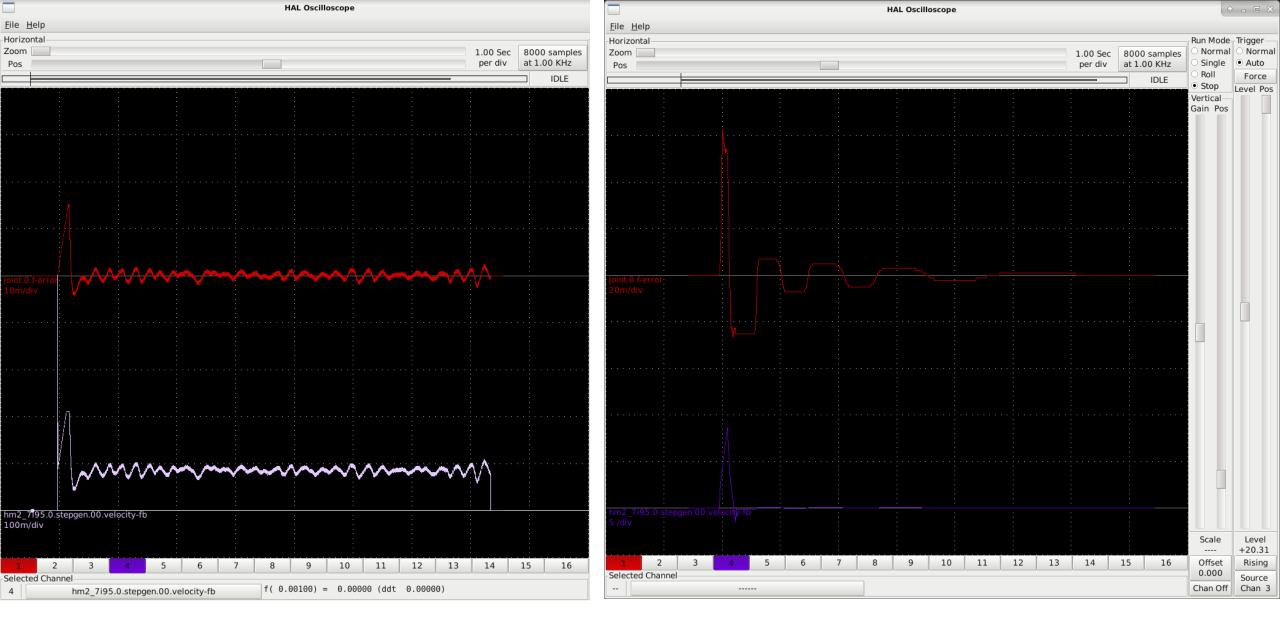
The plot shows Velocity
 Feedback Error increases
 with velocity



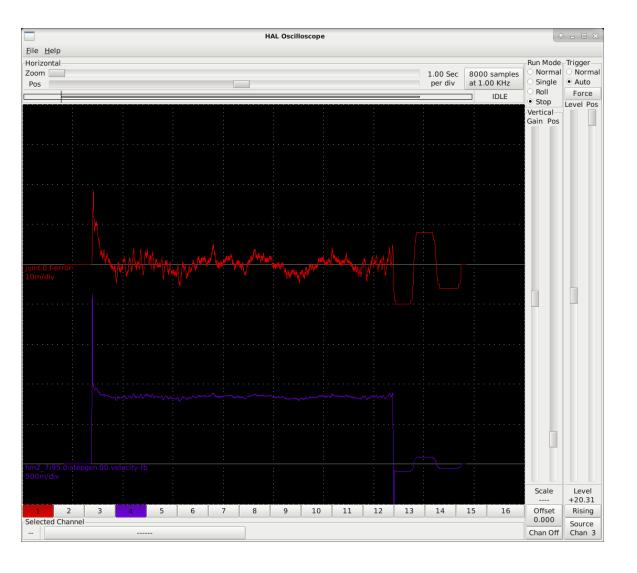
#### Overshoot vs. Velocity

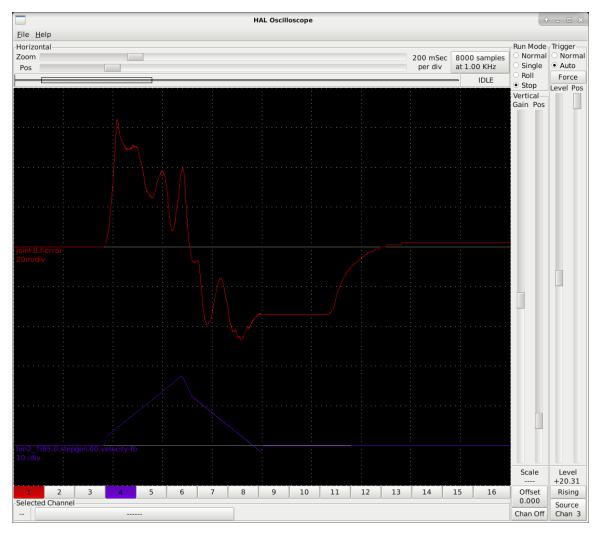
i. Overshoot increases with velocity





X1 F5 X1 F1000





X5 F50 X5 F1000

#### Conclusion

- i. Following Error, Velocity Feedback Error, and Overshoot should increase with increasing velocity. And the results shows good agreement.
- ii. Ideally, length of travel shouldn't effect the following, velocity feedback, and overshoot error, and results also show good agreement with coinciding graphs of different length onto each other (Except 1mm travel).
- iii. Sometimes length of travel is too short (ex. 1 mm) to reach to the commanded velocity (ex. 16.67 mm/sec), so Velocity Feedback error is too high in such case.
- iv. Initial undershoot and end overshoot is caused by FF2, and it is not yet tuned perfectly. Facing more trouble to tune FF2.

## Thank You!